

ALLIES AND VASSALS

SOGDIAN STEPPE WARRIORS (Late armies only)

	D	C	Pts
0-1 Elite Cavalry	4	8	22
Cavalry	4	7	18
Infantry	5	6	14

Cavalry are armed with light armour, spear and shield. Elite Cavalry are Superior Fighters. They may have heavy armour (+1).

Infantry have light armour, spear and shield.

ARMENIANS

	D	C	Pts
Cavalry	5	7	18
Infantry	4	6	16

Cavalry are armed with light armour and kontos. May have heavy armour (+1).

Infantry have light armour, large shield and spear.

DAYLAMI

	D	C	Pts
Spearmen	6	7	15
Archers		7	11

Daylami spearmen have javelins and shield. Open Order. *Warband*. *Shieldwall*.

They may exchange javelins for throwing spear (+2) and shield for large shield (+2). They may have light armour (+2) and may be *Riding Camels* (+1). They may also be *Stubborn* (+2).

Daylami Archers have a bow. Open Order. May have shield (+2) and may be *Riding Camels* (+1). Archer bases may not outnumber spearmen bases.

LAKHMID ARABS

	D	C	Pts
Cavalry	6	6	17
Camelry	6	6	15
Infantry	6	6	14

Cavalry have a bow. *Evade*. May have light armour (+1), shield (+1) and throwing spear (+1). May be fielded as Skirmishers at 15 points per base.

Camelry have javelins. May have spear (+1) and shield (+1). May exchange javelins for bow (free).

Infantry have throwing spear and shield. *Warband*. Inferior Fighters. Every second unit may upgrade to large shield (+2) and have light armour (+2).